SHOWCASE CUP SERIES – LEAGUE RULES

Season Set-Up:

- 3 teams in division:
  - Season = 10 games per team
  - Tournament = #1 seed in championship and plays the winner of #2 vs #3
- 4 teams in division:
  - Season = 9 games per team
  - Tournament = #1 vs #4 and #2 vs #3 in semi-final, with the two winning teams meeting in the championship.
- 5 teams in division:
  - Season = 8 games per team
  - Tournament = #4 vs #5 in the quarter-final, with the winner of that game playing #1 in one semi-final. #2 vs #3 in the other semi-final. The winning teams of the two semi-finals will meet in the championship.
- Tie-breaker:
  - If there is a tie in the season standings, the tie-breaker will be awarded to the team that won the most match-ups between the teams that are tied. If there is still a tie, then the team that won the highest ranking statistical category the most amount of times throughout the entire season (not strictly in match-ups against the other tied teams). Statistical category ranks are as follows:
    1. Culture
    2. Field Goal Percentage
    3. Assists
    4. Offensive Rebounds
    5. Turnovers
    6. Steals/Charges
    7. Game Score

How to win a game:

- The team that has the most points gathered from the categories below wins the game:
  - Game Score = 1 point
    - The team that wins game play is awarded 1 point
  - Field Goal Percentage = 1 point
    - The team with the highest FG% is awarded 1 point
  - Offensive Rebounds = 1 point
    - The team with the most offensive rebounds is awarded 1 point
  - Steals/Charges = 1 point
    - The team with the most steals and charges is awarded 1 point
  - Assists = 1 point
    - The team with the most assists is awarded 1 point
    - Assists only count if the scoring player acknowledges the passer

- Turnovers = 1 point
  - The team with the least amount of turnovers is awarded 1 point
- Culture = 1 point
  - The team with the least amount of culture marks is awarded 1 point. Culture marks are given when:
    - Players fail to stand and high-five teammates during substitutions, timeouts, or game breaks.
    - All 4 players on the court fail to high five a teammate after their 1st free throw attempt (a player is excused from high-fiving a teammate if they are speaking with a coach)
    - Coaches, players, and/or spectators argue and/or complain to the referee, or spectators are found to be coaching/directing players.
    - Players fail to clean up their bench upon completion of a game.

- Example:
  - Team A wins the game (1 point), has the most steals/charges within the game (1 point), and the least amount of turnovers within the game (1 point), which gives Team A a total of 3 points. Team B shoots the highest FG% within the game (1 point), has the most offensive rebounds within the game (1 point), the most steals within the game (1 point), and the best culture during that specific game (1 point), giving Team B a total of 4 points. With Team A having 3 points and Team B having 4 points, Team B would be deemed the winner of this particular game, even though Team A won the actual game play.

- Tie-breaker:
  - If there is a tie, the winner will be the team that won the highest ranking statistical category. Statistical category ranks are as follows:
    1. Culture
    2. Field Goal Percentage
    3. Assists
    4. Offensive Rebounds
    5. Turnovers
    6. Steals/Charges
    7. Game Score

Rosters:

- Rosters are set at the beginning of each season and cannot be changed until the following season. There will be four seasons of play:
  1. Fall (September – November)
  2. Winter (December – February)
  3. Spring (March – May)
  4. Summer (June – August)
- If a team has less than 8 players for a game, they are allowed 2 options:
  1. A team can call up a player from a younger division of the Showcase Cup.

2. A team can call up a player from the D-League.
    - Call-ups are only for the specified game where the team has less than 7 players and not permanent for the entirety of the season.

- Starters:
    - Call-up players are not allowed to start a game unless there are less than 5 regular roster players.
    - Every player must start at least 3 games within the season.

Championships:

- Champions of the Showcase Cup Tournament will receive championship shirts and the Showcase Cup trophy. Each child gets to keep the trophy for 1 week.